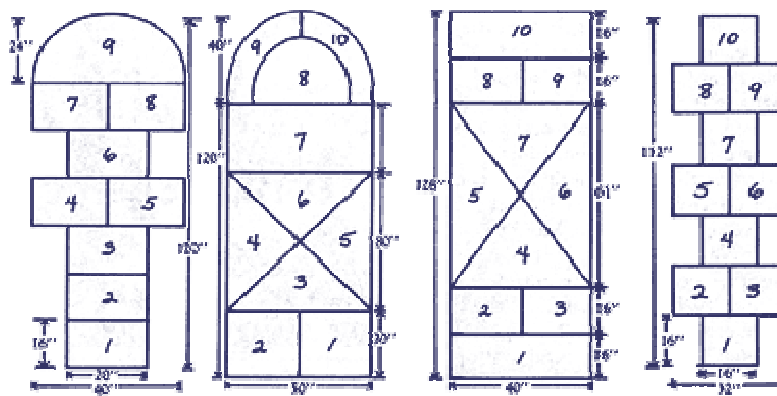
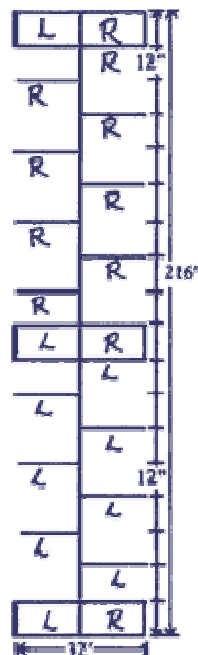


Hopscotch Games

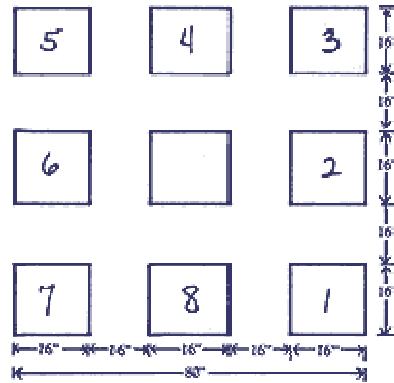
1: Hopscotch. The player tosses a stone or some flat object into the first square, hops into that square and picks it up or kicks it out, and then hops back out. The stone must not land on any lines, and the player must not touch any lines with his hand or foot. The goal is to do the same thing in each square from 1 to 10. If the player throws his stone outside of the square he is aiming for or touches a line with his hand or foot, he must begin again or let someone else take a turn. Try playing with different hopscotch courses.



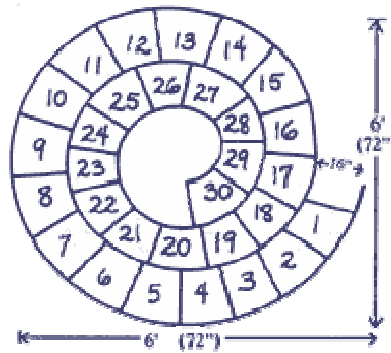
2: Agility hopscotch. This game is more difficult. The player must hop back and forth across the center line without touching any lines or losing his balance. He must hop on his left foot in squares marked L and on his right foot in squares marked R. He may rest with both feet down where the L and R are marked opposite each other.



3: Toss-and-Reach Hopscotch The player always tosses the object into the center square, then hops to each square in order. From each square, he must reach in to pick up the object without losing his balance or stepping on any lines.



4: Snail Hopscotch. The player does not throw an object, but merely hops in the squares from 1 to 30 on one foot and then hops from 30 to 1 on the other foot without touching any lines.



Game Ideas from:

www.gameskidsplay.com and www.lds.org/hf/library/0,16866,4324-1,00.html?LibraryURL=/lds/hf/display